

POMI

2020

### Programmable Open Mobile Internet POMI 2020 pomi.stanford.edu

Expeditions in Computing PI Meeting May 14-16, 2013

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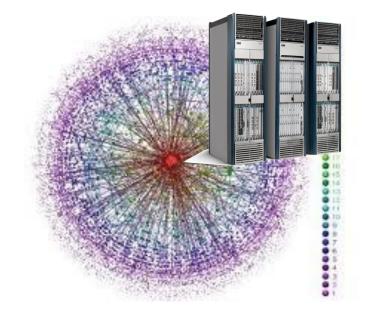


## Trends of 2007-08





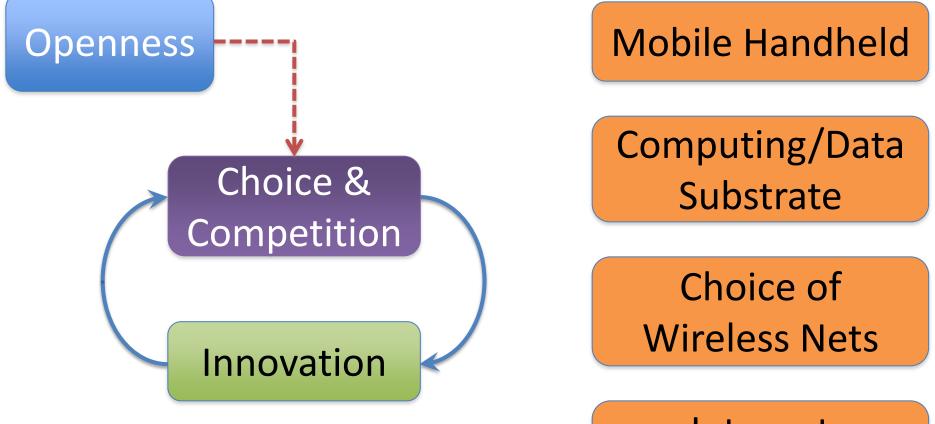




### Emergence of yet another computing paradigm

# Closed proprietary solutions taking over computing?

# Our Focus: Enable Innovation with Openness and Choice



Internet Infrastructure

## Example: Internet Infrastructure



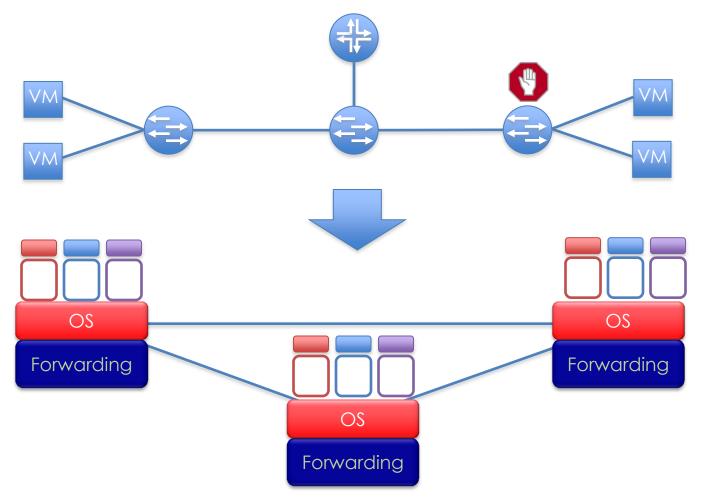
Hundreds of protocols 6,500 RFCs

Tens of Millions of lines of code Closed, proprietary, outdated

Billions of gates Power hungry and bloated

Vertically integrated, complex, closed, proprietary Not good for network owners and users

## Support Virtual Infrastructure on Demand?

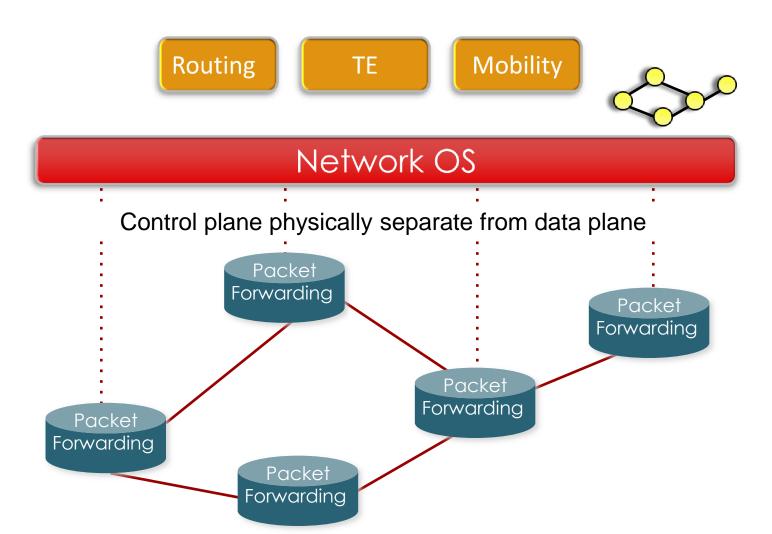


Everyone needs their own infrastructure on demand

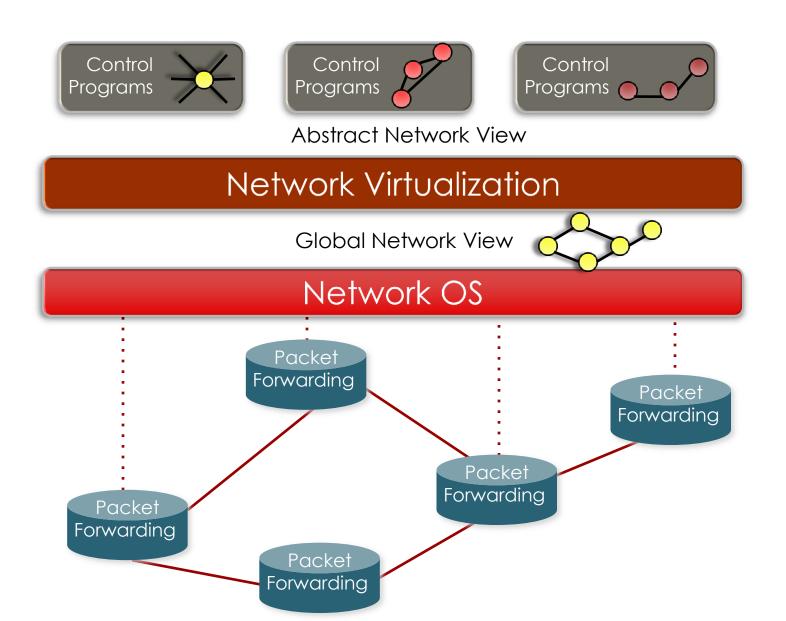
How to support dynamic virtual infrastructure on physical networks that are not programmable

## Software Defined Network (SDN): Fundamental Elements

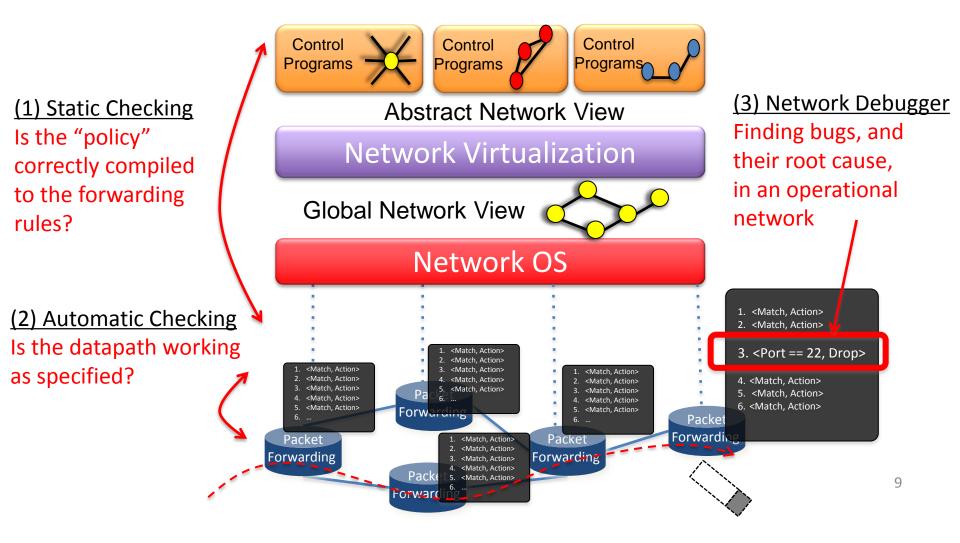
Single control plane controls several forwarding devices



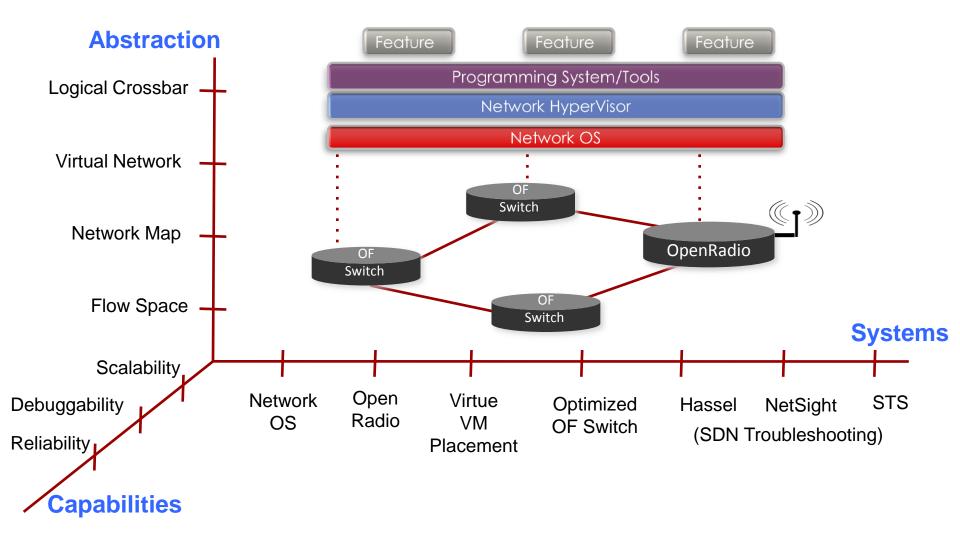
## SDN with Virtualization

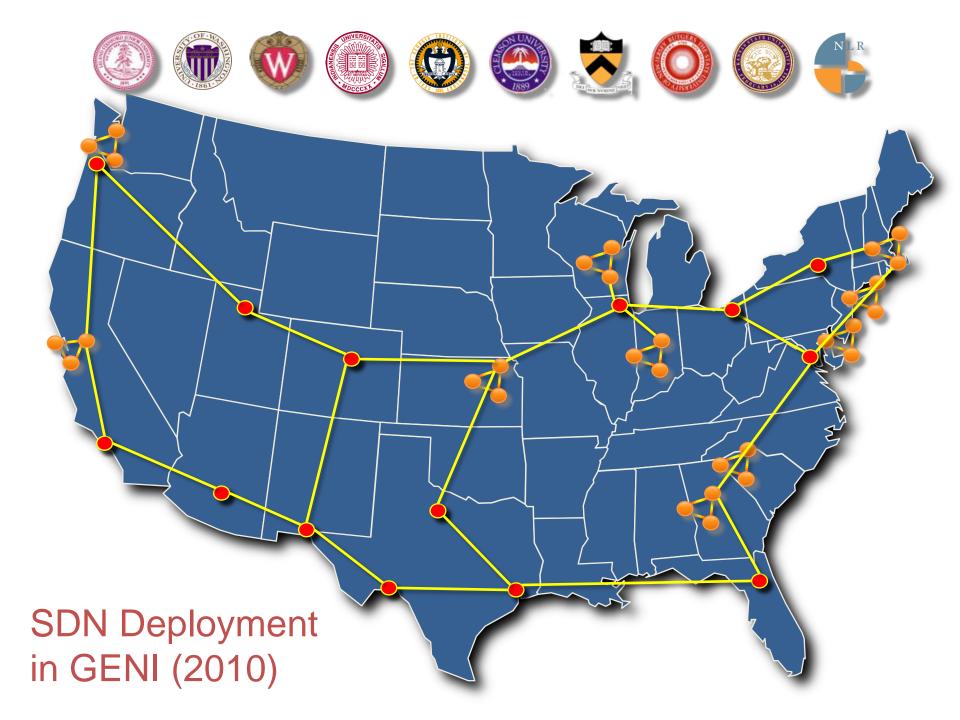


## **SDN Abstractions Benefits: Network Trouble Shooting**



## Research Agenda





## **Products Announced/Available**

anuta networks



## **SDN Early Adopters**











# **Full Duplex Radios**

(Sigcomm 13, Mobicom 12,11)

"It is generally not possible for radios to receive and transmit on the same frequency band because of the interference that results."

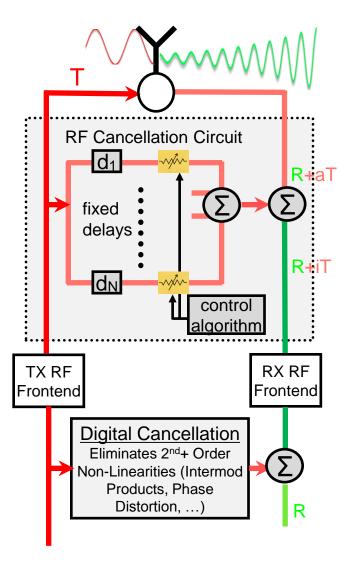
- Andrea Goldsmith, "Wireless Communications," Cambridge Press, 2005.

### We have invented In-Band Full Duplex Radios

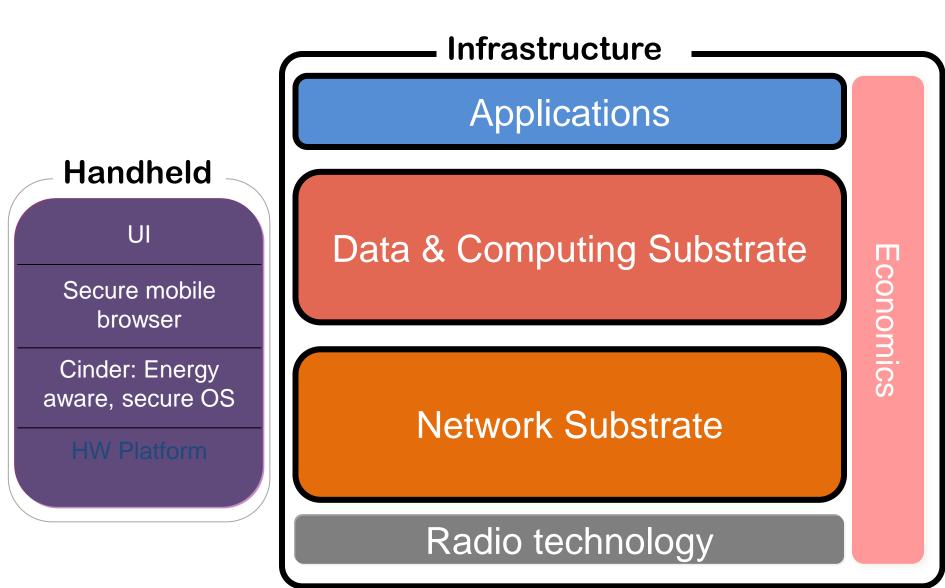
•Allows radios to simultaneously TX/RX by cancelling self interference

•<u>110dB of cancellation over 40MHz BW at 2.4GHz</u>, <u>22dbM TX power</u>

### Phil Levis, Sachin Katti, and their students



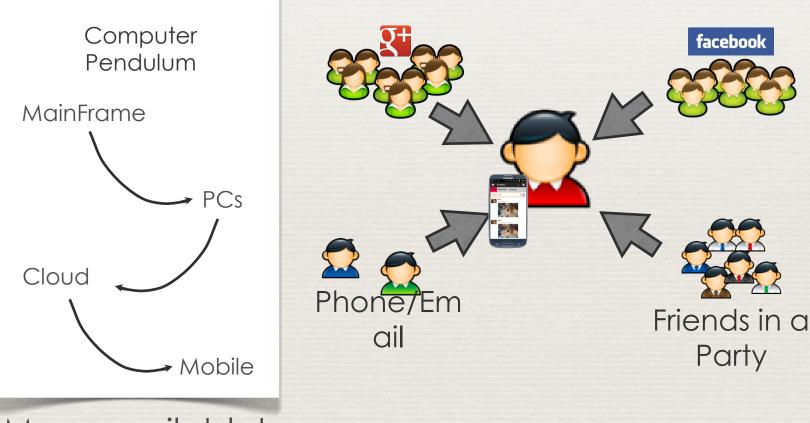
## **POMI Research Agenda**



# The Big Picture of Social



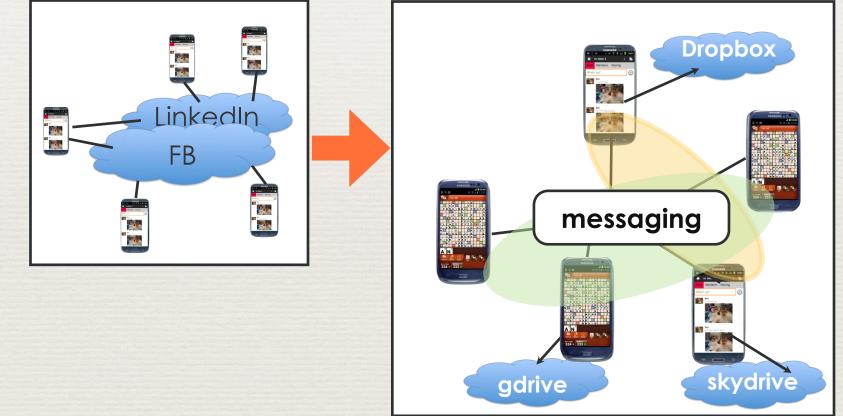
# Mobile Can Disrupt



More available! More cycles!

Largest ego net!

# Open Social Mobile (OSM) Messaging-Based Network



OSM delivers messages based on user identities. Leverages personal phones & abundant cloud providers. (Musubi version: end-to-end encryption)

# The Big Picture

Proprietary Social Network







PRIVACY MONOPOLY SCALABILITY But kids don't care.

### shallow, narcissistic

### genuine collaborative sharing



#### Contextual sharing extensible with 3rd party apps



On-the-spot sharing



Playing a multi-party game before the other has even downloaded the game. Conception of the large set of the large

Identity-firewall: Sharing without disclosing identities to 3rd party app.





#### MUSUBI 2nd best student paper WWW, 2012 **Open-source**

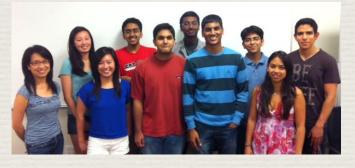


#### DISPATCH Citizen journalism protection

Joint research with Columbia University

#### MIGO High-school research program

Video competition to break nerdy CS stereotype





Startup: MobiSocial Inc. Available in iTunes store



### Gatherings



Wedding

### **Community Building**



4 Seasons Hotel, San Francisco

### **Individual Voice**



Stanford Dining Hall

### **DIY Social Networks for Kids**

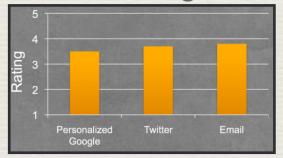
# 3. big data for marketeers

## for personal use

### **MUSE:** Memories USing Email

#### Experience-Infused software

browser, search-engine



#### Analysis of email archives Libraries:

Stanford, Smithsonian, NYPL, Columbia, Oxford Gamification of memory exercises **Physicians**, **psychologists** (Alzheimer's)



# Conclusions

- Software defined networks
- Distributed social networks
- Commercial and social impact